



**\*Note:** Only players that appear on the VHL Roster may participate in the VHL Mite Playoff Round

### **VHL Mite Playoff Protocol**

- 1. Faceoff at center ice after every Goal!**
  - a. Players do not need to be perfectly lined up.
  - b. Intent is to avoid unfair advantage or odd man break after a goal and to ensure goal is recorded properly and both teams are aware that a goal was scored.
- 2. Faceoff at center ice after every Buzzer**
  - a. Faceoff should not burn too much time and players do not need to be perfectly lined up
  - b. Intent is to avoid unfair advantage or breakaway off of a buzzer/player change
- 3. Scorekeeper for each game will be in the respective penalty box with flip scoreboard**
- 4. Game time will be (2) Two – 24 minute halves running time with a 90 second intermission**
- 5. Buzzer Every 2 Minutes**

### **Tie Breaker Procedure after Regulation Play**

1. Sudden Death 6 Minute Overtime (Running Time)
  - a. teams will play a 6 minute running time Sudden Death - Overtime Period
2. If Game is still Tied – 3 Player Shootout
  - a. Each Coach will identify 3 shooters on the game sheet
  - b. All 3 players from each team will shoot
  - c. Team with the most goals wins
3. If Game is still Tied – 2 Player Shootout
  - a. Each Coach will cross off 1 player from the original list of 3 shooters
  - b. The remaining 2 shooters from each team will shoot
  - c. Team with the most goals wins
4. If Game is still Tied – 1 Player Shootout
  - a. Each Coach will cross off 1 player from the list of 2 shooters
  - b. The remaining 1 shooter from each team will shoot
  - c. If neither or both teams score, repeat the process with the same 1 shooter from each team until 1 team scores and 1 team does not.